## **Reining Pattern #1**

- 1. Run with speed to the far end of the arena past the end marker and do a left rollback no hesitation.
- 2. Run to the opposite end of the arena past the end marker and do a right rollback no hesitation.
- **3.** Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate.
- **4.** Complete one spin to the right. Hesitate.
- **5.** Complete one and one-quarter spins to the left so that the horse is facing the left fence.

- 6. Beginning on the left lead, complete two circles to the left, with the first circle large and fast, and the second circle small and slow. Change leads in the center of the arena.
- 7. Complete two circles to the right, with the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena
- 8. Begin in a large, fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet from the fence.
- **9.** Hesitate to demonstrate you have completed the pattern.
- **10.** Dismount and drop the bridle to the designated judge.

